

Kuang_Eleven

Ariel Magnum

COLLABORATORS

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|---------------|--------------------------------|---------------|------------------|
| | <i>TITLE :</i> Kuang_Eleven | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
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REVISION HISTORY

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Chapter 1

Kuang_Eleven

1.1 Kuang Eleven Guide

Kuang Eleven © v2.8

Preface
What is this ?

Whats New
Whats new in this version

Legal Stuff
Mumbo Jumbo

ShareWare
Many hours on this project...

Features
Features of K\$^1\$\$^1\$

Usage
A MUST READ!How to install,use etc.

Config
General configuration

UserList
Adding friends, friends protection etc

Commands
Some nice commands K\$^1\$\$^1\$ has like /Away

XDCC
XDCC Files Serever

Sounds

Sounds Played on K\$^1\$\$^1\$~events.

DownloadManager

Read about the download manager.

Internal CTCP

Internal CTCP Commands provided by K\$^1\$\$^1\$

CTCP Plugins

CTCP Plugins interface

~

Public Commands

Public Channel Command Interface

Using Doubler

Making K\$^1\$\$^1\$ work transperantly with other scripts

MatchNick

How to use * patterns in nicks.

Channel Protect

How to protect a channel with K\$^1\$\$^1\$

Hints and Tips

Dont ask me!Look in the FAQ!

Bugs

KNOWN BUGS!

Future

What's next for K\$^1\$\$^1\$ and how can YOU help.

Updates

Where to get updates from.

History

Revision history

Thanks

The people who helped

1.2 Download Manager

With the download manager it is easy to make order in your download directory.

Click the manager Register in the GUI.

Enter a Pattern (or select one of the prestes).

Enter a path or select one from the file requester.

Press Add.

Files matching the pattern will be moved to this directory.

1.3 K¹¹ Sounds

K¹¹ Plays sounds on certain events.

Tip :

Its a good idea to assign SOUNDS: to all your sounds dirs (with assign sounds: [dir] add) and then copy the K¹¹ sounds to a directory where they dont show up often.

All the soundfiles are given a pattern so that they will sit at the bottom of your dir lists, and so that they can be filtered out by a files-requester.

Here is the list of sounds used by K¹¹ and the file names:

| Event | Soundfile |
|--------------|------------------|
| ----- | ----- |
| DCC Autoget | _K11Autoget.snd |
| DCC Complete | _K11DCC_Done.snd |
| Display log | _K11EndLog.snd |

To change the samples, just copy whatever sound you like over one of those.

1.4 What's next for K¹¹

Sounds

The next K¹¹ will have massive sounds support (configurable). Since there is a PLAYSOUND arexx command now in AmIRC I can now play sounds at will and without requiring configuration from the user. K¹¹ will play a multitude of sounds on actions it does. This however is a little hard because I don't have a big sample collection.

So...If you think there is an event in K¹¹ that you would like to be audiable,

send me via email the event plus the sample. Do not send me requests for events without appropriate samples because it will be quite useless.

Examples for this are :

- ~DCC Send/Receive of a file is complete
- ~Autoget of a file via DCC.
- ~All sorts of alarms for floods/channel protection.

Low Level Interface

I plan to introduce a low level script which will work featuring AmIRC GETLINE command. This will be able to do practically anything required but will cost CPU. It will be more higher-end anyhow.

Userlist GUI

A GUI to edit the Userlist will be available when its done.

I am not writing this myself but from what I've seen its gonna be kewl (harrass Xcal :).

1.5 MatchNick Interface

The matchnick interface is used all through K\$^1\$\$^1\$ nick dependant commands. You can now use a pattern instead of a nick and it will be replaced with the real nick.

So you can now use /xdcc send Ari* 1

and the nick will be internally replaced with Ariel.

Or use /xdcc send @ 1

and the @ will be replaced with the nick selected in the channel nicks list.

1.6 Shareware

K\$^1\$\$^1\$ is absolutely positively UNRESTRICTED shareware. You can use it all you like for how long you like but there is a suggested donation of 20\$ if you really like it.

Money can be sent to :

Ariel Magnus
25 Arnon St. 63455
Tel Aviv
Israel
E-Mail : amagnum@ibm.net

1.7 Hints and tips

..~
Protecting a channel
How to protect your channel!

.
XDCC Intro
For those unfamiliar with XDCC. ..~

1.8 Protecting a channel with Kuang Eleven

Kuang Eleven offers excellent protection of a channel from hostile takeovers or rouge ops.

It has been proven that a channel with properly configured "kuanged" clients CANNOT be taken!

Some things to know :

- Kuang's friends protection is often useless without

- revenge mode.If revenge is not active Kuang will protect the friend by giving him back ops or unbanning him, but the takeover will not be disturbed.
- ~If Revenge is not active,Protecting a friend that has been kicked will do NOTHING.
 - ~When a takeover happens the bots are the first to get the boot. Protecting the bots is the most important thing.
 - ~Bots are usually at the top of the /names list so if someone does a massdeop they will be the first!
 - ~MassModes protection and other channel protection will NOT work unless the master channel protection setting has been enabled.
 - ~Learn how to use your
 userlist
 properly.
 - ~Some of the topics covered here are explained here
 .

Protecting a channel with bots

Sure a channel has bots but leaving all to the bots can be dangerous.

This is recommended to users that would only like to protect the bots in the channel :

1. Add all the bots to the userlist and their numeric ip's with the "bot" preset or "vop" flags.
2. Turn on Friends protection.
3. Set Revenge to ON.
4. Turn on Channel protection.
5. Turn on massdeop protection,set sensor at 4.

If you want to add some friends with autops then keep these in mind :

1. Set Revenge to Non Protected.
2. Turn on Nethack Protection,only if you have most of the ops in your friends list.
3. Set an autop delay to consume bandwidth.

Setting up Kuang Eleven as an sole channel protection bot

1. Add as many ops as you like.
2. Add a few remote sysops with 's' flag to handle things when you're away.
3. Turn on Friends Protection.
4. Set Revenge to non protected.
5. Turn on Nethack Protection.
6. Turn on MassDeop protection and set the sensor at 4.
7. Turn on MassKick protection and set the sensor at 3.
8. Turn off autoop delay.
9. To be able to use AmIRC at other channels set the protected channel as the only autochannel.

Optional :

Turn on Bitch mode.If you set it to 'On' then only you may give ops,If you set it to friends,your autooped friends

will also be able to op. Turning on BITCH gives very good protection to a channel but dont turn it unless your the owner of the channel!

1.9 Preface

Kuang Eleven comprises of event and command scripts. The events you install on your amIRC's events settings. The commands you execute at will. The objective of events is to provide you an automated and protected irc session with semi-bot features.

Kuang Eleven is not just "some IRC script". Not on ANY platform have so many features been combined with a GUI interface, extensive online help and raw POWER.

The name 'Kuang Eleven' is a tribute to my favorite CyberSpace book "Neuromancer". In Neuromancer Kuang Eleven is the program that kills the Neuromancer AI.

1.10 Features

- ~MUI GUI for configuration.
- ~Easy installation.
- ~Works on Any TCP/IP Stack.
- ~Extensive userlist support with many user flags and multiple hostmasks.
- ~Extensive bot modes with the likes of friends protection, autops, autovoice, ban protection, screw ban protection etc.
- ~CTCP flood protection-better than internal AmIRC.
- ~Flooder's hostmask is ignored. On Undernet the flooder is /Silenced.
- ~DCC Bomb protection.
- ~Advanced and Intelligent DCC autoget (All/friends).
- ~Tsunami flood protection(private message+notice).
- ~Channel protection from MassModes, Nethack, CTCP Floods, MassJoins etc.
- ~BitCH mode - only you or your friends or you may give ops.
- ~Best
 - XDCC
 - ever.
 - ~Remote Sysop options.
 - ~Speak Kick.
 - ~Invite Kick.
 - ~365 Kicks, that may be launched at random(courtesy of ~K. Stensrom).
 - ~AutoBan/AutoDeop (PermBan) a user.
 - ~Remote authentication with password.
 - ~Remote
 - CTCP
 - commands.
 - ~Lamuh Vote.
 - ~Logging messages/Hilite entries when away.
 - ~Pager.
 - ~Automatic messaging of text to channels on regular intervals.
 - ~AutoSend Sounds from sounds directory.

- ~Auto Iconifying when away.
- ~KickWords.
- ~WallChops (Write to all ops) And WALLNops (Write to all non-ops).
- ~Support for other scripts.
- Unique CTCP "Plugins" support.
- Unique Public command "Plugins" support.
- ~Delayed/random delayed AutoOps for conserving IRC bandwidth.
- Over 80 configuration options for customising.
- ~Small and efficient code.
- Modular design.
- ~Extensive online help.

Discover for yourself there are so many I don't remember them anymore :)

1.11 Legal Stuff

Copyright

Kuang Eleven has been designed, developed and written by

Ariel Magnus
25 Arnon St. 63455
Tel Aviv
Israel
E-Mail : amagnum@ibm.net

All Rights Reserved.

- ~No part of this archive may be redistributed except with the entire contents of the original archive.
- Kuang Eleven is run at your own risk. There are no warranties given. This software has not been found to cause any destructive behaviour on any system it's been tested on. If you end up getting banned, its your fault, not Kuang's.
- reqtools.library and that ReqTools is Copyright © Nico François and Magnus Holmgren.
- ~rexxdossupport.library Copyright © Hartmut Goebel.
- ~Kuang Eleven sources are not to be copied without consent from author.
- ~MUIRexx is Copyright © Russell Leighton.

This application uses

MUI - MagicUserInterface

(c) Copyright 1993-96 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

Stefan Stuntz
Eduard-Spranger-Straße 7
80935 München
GERMANY

Support and online registration is available at

<http://www.sasg.com/>

1.12 Whats new in this version

Olliver Wagner has been kind enough to implement new features into AmIRC that will help Kuang blend more nicely and be faster. All the requested features in the XDCC are now possible, and implemented. It is no longer required to run Kuang Eleven from the Kuang_Eleven icon, you can load AmIRC normally.

Read the new

Requirements
checklist.

To see the complete list of changes press
here

You can now put any number of scripts as CTCP plugins, and public ↔
channel commands
are configured in the same, modular way.

Also, the new

web page
is up and running on the Wonder Computers

site.

1.13 Installation

Requirements

For K\$^1\$\$^1\$ You need :

- ~AmIRC 1.40+ By Olliver Wagner.
- Any TCP/IP Stack (Miami/AmITCP 4.X).
- ~Arexx.
- ~OS3.x is required for the GUI only.

Install

Un-Arc the Kuang11 Archive into your amIRC dir.

Type: /RX KINSTALL in amirc and do what it says TO the letter.

or Press this button Install

Some Notes:

- ~The installer installs Muirexx on your system. Versions are checked.
- ~The installer installs Reqtools.library, REXXReqtools.library and REXXDOSÓupport.library on your system. Versions are checked.
- ~The installer may, by choice, install 24 buttons optimised for best use with K\$^1\$\$^1\$. Look at this grab before you install them.

Usage

K\$^1\$\$^1\$ has extensive online help.

/KC to see help on configuration

/KX to see help on the commands

/KHELP loads the guide. (SYS:Utilities/MultiView required)

/KGUI to launch the GUI.

GUI

To activate the GUI enter /KGUI in AmIRC.

or select the kuang11GUI.amirx from the AmIRC REXX menu.

Start the GUI

See a screenshot

Some notes :

- K\$^1\$\$^1\$ uses MUIREXX for its GUI.
- Every button on the GUI has a Help Bubble so make sure you have help bubbles enabled in MUI.
- Every change you make is INSTANTLY affected. You don't have to press save or anything to enable the changes.

1.14 Configuration

Short cuts :

Sensors

Flood Protection

Advanced

KickWords

Away

Misc

/KC

- Displays current configuration status and list of keywords with brief help.

Channel Protection

/KC PROT

- Master toggle for protecting the channel From MassModes. If its turned on channel CTCP floods will cause a change in channel modes to +mn.

/KC NHP

- Toggles nethack protection. When a server returns from a split it may OP the users on it. With NHP on, the users that done have 'o' flag will be deopped.

/KC MDEOP

- Protects from MassDeop. A massdeop is when someone deops everyone or many ops on the channel (takeover). The MODE sensor determines how many modes will trigger this.

/KC MBAN

- Protects from MassBan. If this is enabled someone that places the number of bans defined in the sensor will be kicked.

/KC MUBAN

- Protects from MassUnBan. If this is enabled someone that removes the number of bans defined in the sensor will be kicked.

/KC MOP

- Protects from MassOp. If this is enabled someone that ops the number defined in the sensor will be kicked.

/KC SBAN

- Protect the channel from screwbans. Every ScrewBan will be removed

/KC MJOIN

- Protect the channel from Massjoins. When multiple users from the same host join, a ban will be placed and the clones will get kicked out (Sensor dependant-see Sensors).

/KC CHAN [#channel1] <#channel2> [...]

- Sets autochannels for everything - friends protection, channel protection, etc. Kuang will only work in these channels so it may be a good idea to enable specific channels if you don't want stuff like KickWords or AutoOps to work everywhere.

Sensors

```
/KC SENS <RESET> <MSG> <CTCP> <NOTICE> <DCC> <MODE> <KICK> <JOIN> <INVITE>
```

- Sets the sensors. You may skip a setting by specifying '.' in the proper location.

So for example doing :

```
/KC SENS . 2
```

Will set the MSG sensor to 2.

```
/KC SENS 5 . 3 .10
```

Will set the RESET time to 5 seconds , CTCP sensor to 3 and DCC sensor to 10.

RESET : The time in seconds between floods/modes/kicks/joins.
Suggested value : 5 seconds.

MSG : Number of messages to trigger a flood. The flood checker Only checks for long messages. Ie tsunamies.
Suggested value : 2 hits.

CTCP : Sets the CTCP sensor. The CTCP flood checker also ignores long ctcp's. For AmIRC 1.14+ set this at 3 to override the internal flood protection.
Suggested value : 3 hits.

NOTICE : Sets the notice sensor. The flood checker only checks for long notices. Ie tsunamies.
Suggested value : 2 hits.

DCC : Sensor for DCC. This is unrelated to the DCC bomb protection. What this is for, is to protect you from someone consecutively DCC sending files/bombs.
Suggested value : 8 hits.

MODE : This sensor is used for massmode channel protection.
Suggested value : 4 hits.

KICK : This sensor is used for masskick channel protection.
Suggested value : 4 hits.

JOIN : This sensor is used for massjoin channel protection.
Suggested value : 3 hits.

INVITE : This sensor is used for invite flood protection.
Suggested value : 3 hits.

Flood Protection

```
/KC FLOODP
```

- Toggles flood protection..
-

/KC IGTIME [NUMBER]

- Sets the ignore time on a flood in minutes.

/KC BMSG [TEXT]

- The text to send after a DCC Bomb had been detected.

/KC FMSG [TEXT]

- The text to send after a CTCP flood had been detected.

Advanced

/KC COMP [PREFIX]

- Sets the command prefix for public channel commands.
The standard K¹L¹ command prefix is $\backslash\text{ensuremath}\{\backslash\text{pm}\}\sim$ (alt 1 here) and I suggest keeping it at that although the program doesn't care what it's set to.

/KC CTCP

- Toggle extended
CTCP
commands.

/KC AGET

- Toggles DCC autoget :
FRIENDS - From friends with 'a' flag.
ALLFRIENDS - Accept from all friends in the userlist whatever flags they have. ←
ALL - From everybody.
OFF - Disabled.

/KC BITCH

- Toggles BITCH mode.
OFF - Everyone can op.
ON - Only you can OP and friends with 'v' flag.
FRIENDS - FRIENDS with 'o' flag can op as well.

If someone else which is not allowed gives op, the user he opped will be de-opped :).

/KC BITCHC [#CHANNEL1] <#CHANNEL2> <...>

- Sets channels where BITCH mode is active.

/KC SAVEB

- ~Toggles *HARSH* reaction to a ban on you.That means Deop+Ban+Kick on the fella.

KickWords:

/KC SHIT

- Toggle Kickwords.When someone says on of these words he will be kicked.

/ADDK [KICKWORD]

- Add Kickword.

/DELK [KICKWORD]

- Deletes Kickword.

/KC LISTK

- Lists Kickwords.

/KC BANK

- Toggles Ban on Kickwords.A user that repeats saying kickwords will be banned.

/KC MAXK

- Sets sensor for a ban after repeated kickwords.

Away

/KC ICON

- Iconifies Client on /Away.

/KC LOG

- Toggles Log of private messages.

/KC HLOG

- Toggles Log of HILITES.

/KC DCCLOG

- ~Toggles Logging of DCC Chat Messages.

/KC PAGE

- Toggles Pager (ON/OFF/FRIENDS).
If Rexx/Pager.amirx exists its executed.From this script you can play a sound when paged or whatever you like.
Edit Rexx/Pager.amirx for more information.
-

/KC AWTXT

- ~Toggles sending away messages to all channels when you're set away/back. Read more

Here

/KC AWVRB

- ~Toggles displaying of Logger/Pager status in away message sent to channels.

/KC AWNICK [Nick]

- ~Here you can enter a nick ,which Kuang will change to when you are away and then regain it when you're back.

Misc

/KC ASND

- ~AutoSend Sounds from your Sounds dir automatically when someone does
!YourNick Soundfile
on the channel. The Sound.file IS checked for illegal filename characters.
If you change your nick, toggle this to change the hilite item.

/KC AMSND

- ~AutoMove sounds to your sounds diectory from incoming dcc directory.

/LOAD

- Clears all kuang config setups and reloads from disk.

/SAVE

- Save configuration to disk. NOT friends list or xdcc!

1.15 UserList

/ADDF [NICK] [flags] <hostmask>|<num>

- Adds NICK to friends list with flags. Flags include:

- o - Ops.
 - x - XDCC registration.
 - i - Invite.
 - p - Protected.
 - d - Deopped.
 - b - Banned.
 - a - Autoget DCC. Used when DCC autoget is set to FRIENDS.
 - c - CTCP/Channel Commands.
 - e - Voice.
-

v - Bot. Actions are ignored for friends protection etc.
s - Remote sysop access.
all - a preset for 'oxipc'
bot - a preset for 'vop'

You may also manually set hostmask with the <hostmask> optional parameter. If hostmask is the NUM keyword then both the canonical ip and the numeric ip hostmasks will be added (requires amitcp:bin/askhost).

-When you add a user, that user is notified unless he has 'b' or 'd' flag. When adding users, keep in mind to add the bots in your channel with 'bot' preset, so you won't get in trouble, that is if you are an op in that channel.
-/KC ADDF also checks if the user is on the list already. If it is only the hostmask/flags are added/changed.

/DELF [USER]

- Remove user from friends list

/ADDH [NICK] <hostmask>|<num>

- Adds a friend with hostmask or the current hostmask if not specified. If the NUM keyword is specified then the user will be added with a hostmask of his current numeric ip (requires AmITCP:bin/askhost). User is notified, if he's around.

/DELH [NICK] [hostmask]

- Deletes hostmask from specified friend.

/SETF [NICK] [FLAGS]

- Changes flags for a user.

/RENM [NICK] [NEWNICK]

- Renames the user's nick entry in the list.

/SHOWU [NICK]

- Displays the user's access and privilege.

/CHECK [NICK]||[HOSTMASK]

- Here you can check if a user is on your userlist. You can specify a nick, hostname or a hostmask with patterns.

/LISTF <flags>

- Lists friends in friends list. If you specify flags, only those flags will be shown.

/SAVEF

- Saves Friends list to disk.This is not done automatically.

/KC AUTOP

- Toggles autoops for friends with 'o' flag.

/KC OPDEL [TIME]

- ~Sets time for delayed ops in seconds.If you specify a delay,autoops will wait that delay and then check if the user is already opped.This saves IRC bandwidth im told,especially on the old effnet servers. Specifying 0 will disable this.

/KC RANDEL

- ~Toggles delayed ops to compute a random delay between 1 and OPDEL.

/KC FPROT

- Toggles friends with 'p' flag protection from kick/ban/deop.The users will get opped if their deopped,unbanned if banned.When kicked,it depends on what the revenge mode is set to.

/KC RVG

- Toggles revenge mode.If Revenge mode is active,kuang will kick people that kick/ban/deop users which have p flag in your list.FPROT must be ON for this to work.

ON - Revenge ON
OFF - Revenge OFF
NONP - Revenge on everyone except friends with
 p flag.

/KC RVGA [KICK BAN DEOP]

- ~Sets the revenge actions.Use any mix you like. When revenge will work on someone , those actions will occur.

/KC KICKMSG [Text]

- Set the Kick reason for revenge kicks.%N will be replaced with the user's nick.

/KC IDENT

- ~Toggles the usage of CTCP IDENT command.If it is enabled, users may remotely add hostmasks to their list of hosts in your friends list by doing /CTCP yournick IDENT [password].

/KC PASS [PASSWORD]

- Sets global password.
The password is checked when friends try to auto-add their hosts with
CTCP IDENT
-

1.16 Commands

/AWAY <QUIET> <number>|<Reason>

- Toggle Away.
K\$^1\$\$^1\$ has an advanced away handler with many options :
- ~Send an away message to all channels when you're away/back. To activate this toggle /KC AWTXT.
This can be a text line, or a sound, or text+sound (both), or OFF.
- ~Change your nick when you're away and regain it when you toggle back. Use /KC AWNICK [nick] or /kc AWNICK to disable.
- ~Log your private messages. /KC LOG. When you're back you will be showed the messages.
- ~Log Hilite entries - /KC HLOG. You may set a hilite entries, for example your nic. And whenever its mentioned the line will be logged.
- ~Log DCC Chat messages /KC DCCLOG.
- ~If no reason is given, the program will use a random one from its list. The list is changable! You can edit it in the Kuang11/AwayReasons file. Just remove/add what you want. The list is limited to 64K.
- If a number is issued, that number of AwayReason will be used from the file. Like :
/Away 5
Will set away reason to :
CCITT: Can't Conceive Intelligent Thoughts Today
or whatever is entered to line 5 of the file.
- ~If QUIET is issued like :
/away quiet gone to sleep
then no public away/back message will be sent.

All the configurations are available in the GUI in the "Misc" page.

/PC

- Ping current channel.

/CYCLE

- Leave and join current channel.

/ACHAN [TEXT]

·~Sends text to all currently joined channels.

/AXDCC [NICK] [REQUEST]

· A macro to easily access XDCC its the same as doing /CTCP nick XDCC request.

/PAGE [NICK]

·~Same as /CTCP NICK PAGE.

/VOTE [NICK] |[COUNT] |UPDATE] |[CANCEL]

· Kuang Lamer Vote.Online help provided.

/IKICK [NICK] [REASON]

· Invite Kick by making channel Invite briefly.

/SKICK [NICK] [TIME]

· Set Speak Kick on NICK for TIME seconds.
NICK wont be able to speak or he'll be kicked.
After 3 violations NICK is banned.

/BK [NICK] <REASON>

· Deop+KickBan with NICK's domain.

/PBAN [NICK] <REASON>

· PermBan NICK.Adds user to your userlist with b flag.

/CHOPS <TEXT>

· Write notice to all channel operators.You are limited to 2 WallChops only at a time to avoid floods.

/NOPS <TEXT>

·~Write notice to all non-operators.You are limited to 2 Wallnops only at a time to avoid floods.

/SHOWC

·~Displays protection/user modes for the current channel.
This can help you set up adequate channel/friends protection.

/IG [NICK] {TYPE}

·~places ignore on NICK's host.TYPE defaults to CTCP PRIV

/UIG [NICK] {TYPE}

·~removes ignore on NICK's host.

/AMSG [TIME] |[STOP] [MESSAGE]

- Sends automatic messages to channels with a specified line.
To start do /AMSG [TIME] [MESSAGE] in the first channel, then enter each channel you wish to Auto-Message in and do /AMSG again there.
To stop a channel from being messaged you must leave it. When the delay will be over the program goes over your joined channels and removes channels your not presently on. To stop it altogether you must do /AMSG STOP.
- Note: You MAY use /AMSG on multiple servers ie multiple AmIRC's. You can use different channels on each server. The program is built to handle this.

/RANSK [NICK]

- ~Kicks NICK with a random kick selected from one of the KickerKit scripts.

/BUTT [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Beavis&Butthead.

/MOMMA [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Momma.

/PHIL [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Philosophy.

/PINKY [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Pinky&Brain.

/RIN [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Random Insult.

/SPLATT [NICK] <CHANNEL> <NUMBER>

- KickerKit Random Kicks - Splatt.

/BILL

- ~Sends a Bill Gates quote.

1.17 XDCC Introduction

NOTE : These docs are a bit out of date as far as XDCC cosmetics are concerned.

Getting files from a XDCC server

To get files from a remote XDCC server offering files you use the following commands:

Lets say you see me (Ariel) offering some files to the channel. to see the list of files offered do :

```
/CTCP Ariel XDCC LIST
```

The request will reach my client and send you the list of the packs offered(to know what a pack is read below). This will look somewhat like this :

```
-Ariel- (K$^1$$^1$) 1 Pack / 111KB Offered! /ctcp Ariel xdcc send #N for pack #N
-Ariel- <1>:[*****]1x111KB Kuang Eleven v2
-Ariel- Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]
```

Lest say you would like pack 1 (Kuang Eleven v2) sent to you.Do :

```
/CTCP Ariel XDCC SEND #1
```

The pack will be sent to you.If all slots(to know what a slot is read below) are full,the pack will be queued to you and you will get it once a slot is free.

Setting up your own XDCC Server

With XDCC you can offer files to a channel.Then every person on the channel can send you a XDCC REQUEST and get the file automatically.This allows distribution of files easy without you bothering about it.

Adding a pack

First thing to do is add a pack.A pack is a group of files, multiarchive software etc.

To add a pack do /XDCC ADDP.

- ~Select the files or file via the file requester that pops up.
- ~Enter a description into the string requester - this will be showed to the channel.Should be short and to the point.
- ~Select a rate for the pack to tell people how good it is. 5 is best.
- ~Select security setting.If a pack is secured it doesn't show up normally to users which aren't registered in your userlist. Unregistered users cant get it also.

Thats it!The pack will be added to your xdcc list.

Configuring XDCC for your needs

Basically the most important thing is to set the slots number right. The number of slots means the maximum number of automatically sent files from your XDCC.Setting it to high,will cause too many DCC's to be sent and thus CPS will be decreased.Every DCC SEND or DCC MOVE that is going on consumes a slot.

For example to set the slots number to 6 do /XDCC SLOTS 6.

K\$^1\$\$^1\$ supports XDCC Queues.This means that any XDCC request that exceeds the number of free slots will be queued.When a transfer is complete and a slot gets free the user will be automatically sent

the pack he requested.

You're now ready to go!

Do /XDCC LIST to see if it looks ok.
You should see something like :

```
«XDCC» <1>:[*****]1x111KB Kuang Eleven v2
«XDCC» Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]
```

Off course your packs may be different than mine :)

Letting people know you are offering
To send a list of all the packs you added do /XDCC PLIST.

This will send to the channel something like :

```
Ariel (K$^1$$^1$) 1 Pack / 111KB Offered! /ctcp Ariel xdcc send #N for pack #N
Ariel <1>:[*****]1x111KB Kuang Eleven v2
Ariel Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]
```

Everyone can see this and will start requesting if the files
are cool.

You must not, however, do /XDCC PLIST too frequently. This bothers people
and floods the channel. Do /XDCC NOTI to notify the channel that you
are offering files. This will only take 2 lines and probably prevent
you getting kicked by angry Ops.

/XDCC Noti outputs something like this :

```
Ariel (K$^1$$^1$) 1 Pack / 111KB Offered! /ctcp Ariel xdcc list for packs list
Ariel Sec [PACKS] Kick [OFF] Free Slots [6] Snagged [0KB]
```

You can also do /xdcc noti automatically, at regular intervals.
To send a noti every 10 minutes do /XDCC ANOTI 10.
Do not use delay lower than 10 minutes unless this is a really really
important pack. It also tends to annoy people.

If youv done all this, people might just start getting your files!
If this happens you might see this message on AmIRC frequently :

```
«CTCP» Got unknown "XDCC" request from SomeGuy
```

Ignore this. AmIRC displays it for every CTCP command that it doesn't
support internally.

These are the most basic functions of K\$^1\$\$^1\$ XDCC. For more go back
and read the entire XDCC section.

1.18 XDCC

If you are unfamiliar with XDCC press
here

.

K\$^1\$\$^1\$ has the best XDCC ever done IMHO:

- ~Packs can be added easily , their file_id.diz will be pasted into the description field.Everything is done via requesters.
- ~Each pack has 'Rate' value and 'Sec' value.
- ~XDCC Queue when packs are full.Aborts if user isn't around anymore.User cant request a queued pack twice.
- ~Automatic Notification to multiple channels on multiple servers.
- ~Mass XDCC Kick.
- ~Supports DCC MOVE.
- ~Many security settings : ALL/OPS/PACKS/OFF.
- ~XDCC Kick when user isn't registered.
- ~Displays Total leeches/snagged.
- ~Works from either CTCP or private message.
- ~Minimum CPS rate for Big packs.
- ~CPS Record display.
- ~XDCC Timeout for a user that doesn't accept a pack.
- Does not send a pack twice or queue a pack twice.
- ~Has selectable output for XDCC LIST.

/XDCC

- Displays current XDCC command help.

/XDCC PLIST

- Output XDCC offer list to the channel.

/XDCC SLIST

- Output XDCC offer list to the channel WITHOUT Secured packs.

/XDCC LIST

- Show list of packs on your lister.

/XDCC VLIST

- Gives verbose listing including file names on your lister.

/XDCC XDCC

- Disable/Enable XDCC .

/XDCC SEC

- Toggle XDCC SEC between

OFF - Everyone can access all packs.

ALL - Only registered users with 'x' flag may access.

OPS - Secured packs allowed for channel ops only.Unsecured allowed for all.

PACKS - Sec is pack dependant. x flag required for secured packs.

/XDCC KICK

- Toggles XDCC Kick. If user is unregistered he will be kicked.

/XDCC MASSK

- Toggles Mass XDCC Kick. If someone XDCC's the whole channel he will be kicked.

/XDCC SLOTS [SLOTS]

- Sets maximum XDCC slots to SLOTS.

/XDCC RATES

- ~Toggles displaying/querying of xdcc packs rates.

/XCCC STYLE

- ~Toggles style of XDCC LIST output between
Short - Venom style, Compressed output.
Long - BBS Style, Verbose output.

/XDCC ANSI

- Toggles the use of Bold/Underline in XDCC output.

/XDCC ADDP

- Add XDCC Pack. Select files via file requester.
FILE_ID.DIZ will be extracted from first file and
pasted to the description text requester.
If pack is bigger than 1MB you may specify a Minimum
cps rate for this pack. The rate is for combined
cps for all the files in the pack.

/XDCC DELP [NUMBER] |[ALL]

- Deletes pack NUMBER or ALL packs

/XDCC NOTI

- Sends notification to the channel that you are offering files.

/XDCC ANOTI [TIME] |[STOP] <MESSAGE>

- Sends automatic /XDCC NOTI's to channels.
To start do /XDCC ANOTI [TIME] <MESSAGE> in the first channel (message is NOT required and could be annoying :) then enter each channel you wish to Auto-Notify in and do /XDCC ANOTI again there.
To stop a channel from being notified you must leave it. When the delay will be over the program goes over your joined channels and removes channels your not presently on. To stop it altogether you must do /XDCC ANOTI STOP.
Note: You MAY use /XDCC ANOTI on multiple servers

ie multiple AmIRC's. You can use different channels on each server.

/XDCC SEND|MOVE [NICK] [PACK]

- Sends or Moves pack PACK to NICK

/XDCC QUEUE or /QUE

- ~Displays list of queued packs.

/XDCC DELQ [NUMBER]

- ~Manually aborts queue number.

Remote Commands

XDCC LIST <N>

XDCC SEND [N]

XDCC MOVE [N]

XDCC HELP

1.19 CTCP Commands

What is CTCP ? here's the answer.

The following commands are a part of the K¹L¹ Extended CTCP. To enable extended CTCP enter /KC CTCP or toggle it from the GUI.

IDENT [PASSWORD]

- Authenticates the user and adds his hostmask. The password is set with /KC PASS.

HELP

- ~Provides the user with HELP about his access on your userlist.

WHOIS [Nick]

- Shows the access of NICK on your userlist. This is the same as /Check.

UNBAN [#CHANNEL] [HOSTMASK]

- Removes ban from hostmask on specified channel. Requires o flag.

KICK [#CHANNEL] [NICK]

- ~Kicks nick.
-

PAGE

·~Pages you,deiconifies Client and executes page.amirx script if enabled.

1.20 Public Channel Commands

View screengrab

With the Public Channel commands interface you may set up a list of scripts that will be executed once a user in your channel says the configured command,prefixed by the command prefix.

The command prefix is set via the /KC COMP command or from the GUI.Since K¹\$¹\$¹ will add it as a hilite entry,it is wise to set up a char/string which are not common.The default commands prefix that comes with the program is " $\backslash\text{pm}$ ",Alt 1 or Alt z on most keyboards ←

So if I am op on a channel and a user sais :

$\backslash\text{pm}$ OP

and the modes.amirx script is configured properly,I will op him.

There are many more nice scripts available,read below for the list,

And it is easy write more command scripts,even easier to add them.

When you wish to add a new command :

·~Make sure the command script is in the REXX/PUB directory.

·~Load the Kuang GUI (/KGui).

· Go to the last register : "Plugins".

·~Examine the "Public" list.

·~Enter the command to be added in the Command string gadget.

·~Enter the name of the script name in in the "Script" string gadget.

Note that path isnt required and the .amirx suffix is also no required.

·~Press Add.

That is all now the command should be accessibe to users on the channel.

Note that you CANNOT activate a public channel command yourself.

Kuang uses the hilite mechnism to identify channel commands and AmIRC will not hilite things the user writes himself.

Here is a list of the more common commands,below each commands is the name of a script to be added via the GUI.For more information load the script into an editor.All the scripts reside in REXX/PUB

| Command | Script | Description |
|------------|-----------|---|
| OP | modes | Gives op to users on autochannels with o flag. |
| VOICE | modes ~ | Gives voice to user. |
| UNVOICE | modes | Removes voice from user. |
| ADDF | remotesys | Same as /ADDF only from remote.Requires s flag. |
| ADDH | remotesys | Same as /ADDH s flag needed. |
| SETF | remotesys | Same as /SETF s flag needed. |
| SAVE | remotesys | Same as /SAVEF s flag needed. |
| SHOOT | kicks | Shoots the user.A nice Kicker. |
| PHILOSOPHY | kicks | ~From KickerKit. |

```

PHIL      kicks      Same but easier to spell :)
SPLATT    kicks      ~From KickerKit.
INSULT    kicks      ~From KickerKit.
BUTT      kicks      ~From KickerKit.
MOMMA     kicks      ~From KickerKit.

```

To learn more about the commands take a look at the scripts themselves, located in the Rexx/Pub/ directory. Each has a short help text

1.21 CTCP Plugins

A CTCP plugin, will be launched by `K11` as if it was launched from the AmIRC CTCP Event and will have the same arguments that AmIRC gives the CTCP event. Something like a passthrough for the CTCP event.

The plugin system REQUIRES use of the GUI sorry but haven't figured out how to do it nicely from /kc.
 open the GUI and select Plugins.
 Enter the CTCP command in the left gadget and the script in the right one
 Note that the script must be in the amirc Rexx/CTCP/ directory and that the .amirx suffix is not required.

View screengrab

About supplied plugins:

| Script | Command | Description |
|---------------------|----------|---|
| ----- | ----- | ----- |
| autogetsounds.amirx | SOUND | Will check your Sounds directory and if the sound just played isn't there it will request it. Edit the script for configuration(!). |
| getsound.amirx | GETSOUND | Gives you a CTCP Getsound command to send sounds from your sounds directory to the person who requested it by DCC. |
| Ping.Amirx | PING | Plays a sound on the pinger's machine. Edit script to change soundfile name, defaults to ping.wav. |
| fdcc.amirx | FDCC | fdcc is a script by Josef Falukner converted from grapevine to AmIRC arexx. It provides a simple fserv function. To use, take a look at the script the instructions are inside. |
| where.amirx | WHERE | Adds a where command for giving users information on where you are in the world. Edit your location in the script. |

1.22 Bugs

empty list :)

DO NOT BUG ME WITH BUGS ON IRC UNLESS YOU ARE SURE YOU
 HAVE GONE THROUGH THE GUIDE FIRST!

Please send bug reports, suggestions and comments via E-Mail to:

Ariel amagnum@ibm.net

When reporting bugs , Include Kuang Version in the message and if possible a relevant saved AmIRC buffer.

1.23 FAQ

Q: Some losers are trying to take over my channel how can kuang help? ←

A: A lot obviously. Click on this to read the manual of how to set it up.

Q: Away Nick and log dont work. Whats wrong?!?

A: The K\$^1\$\$^1\$ Away is tottaly incompatible with the AmIRC internal auto-unaway. You might have this set to unaway on public or any message. Disable it by setting it in the AmIRC Settings to "Not Automatically".

Q: What is NetHack protection?

A: When a server rejoins after a split it may op the users which are on it. This can be used to take over a channel. If you turn on NetHack protection (/KC NHP) then every such action by the server will be reversed , but not conflict with you userlist. So, I don't recommend turning it on unless your friends list contains most of the ops in the channel.

Q: I don't want The ... has just installed kuang eleven 1.X line to appear. How can I avoid it?

A: Leave the channel you are on and do /rx Kinstall then.

Q: How can I mix Kuang Eleven with other scripts I have without conflict?

A: It depends on which event the script works. If the script works as a public channel command you can add it to kuangllpub.amirx - check it out.

If the script uses the CTCP event, you can add it as a CTCP plugin.

If your script uses another event, read this

.

Q: I have many packs on my XDCC. Sometimes I get flooded off on XDCC LIST requests?!

A: Use less packs. Kuang cant be flooded off with XDCC, but if you send stuff to the server while many xdcc lists are sent you can get flooded.

Q: I want AutoOps/NetHack/MassDeop Protection on this channel but I don't want it on that channel.

A: You cant toggle protection/automodes specifically per channel, as this will make the events handler too complex and slow. However, you can make Kuang work in specific channels using the AutoChannels interface via the GUI or the /KC ACHAN command. Normally its set to ALL but by setting the AutoChannels list to the channels you want Kuang to work in, you can save yourself anger of

unfriendly ops,if you have,for instance,deopped a bunch of ops during NetHack :)

1.24 Using Other Scripts

You can use other scripts in the JOIN/MODE etc. events by using the included doubler.amirx script.This script will launch both kuang's events handler and other scripts you specify.To do this :

1. Edit doubler.amirx and put the name of the script there.
2. Edit your config.Add an entry as :

```
copyscripts [script1.amirx] <script2.amirx> ...
```

Example :

```
copyscripts doubler.amirx
```

The scripts MUST be in the Rexx directory , otherwise K\$^1\$\$^1\$~will not init. The scripts will be placed in T: assign and deleted from there in shutdown.

3. Change your AmIRC settings/Events where required to execute doubler.amirx instead of kuang11.amirx.The line should read :
ram:doubler.amirx %p

That's it.anything else is upto you and the other script :)

1.25 Updates

Check out the NEW Kuang Eleven AmIRC web page on the Wonder Computers site in [↔](http://www.wondercomputers.com) Canada.

<http://XL.CA/bbarnett/index.htm>

Send IBrowse

Send Voyager

1.26 History

1.0

·~First public release

1.1 (BugFix)

- ~Fixed Hilite event so it wont require ops for everything instead check if relevant.
- /XDCC XSLOT fixed.
- ~XDCC output cosmetics.
- Added text file with summary of commands (Thanks Hymie).
- ~Added file_id.diz (BAH!LAME!).

- ~Increased the CTCP XDCC LIST delay factor.To avoid flooded.
- ~Fixed some strings.
- ~/kc inits kuang if is has not been init and loads config.
- Installer minor fix.
- ~XDCC SEC -> ALL didn't work.

1.2 Minor update

- ~XDCC cosmetics (extra spaces all over the place).
- ~/XDCC VLIST gives verbose listing including filenames.
- ~Join event priority reduced to 0.
- ~Guide updated.
- ~/KC EPAGE now toggles the extended pager.Th extended pager will launch the Pager.AMIRX script when someone pages you so you can play sounds there etc (Hymie).
- ~Changed the Kuang_Eleven launch script (Kuang_Eleven icon) so make sure you update it!
- ~Disabled Syntax check on public versions.
- ~Included PAGE.IFF.

2.0 Major update - Every function has been looked at and extended.

- ~Documentation
 - ~Fixed , made more plain.
 - ~Added XDCC manual (by me) IRC Manual and IRC FAQ linked to the guide.
- ~KInstall
 - Removed conflicting /list alias.
 - ixed the /khelp alias.
 - ~Identifies the receive dir,sounds dir from the default config and writes it to Kuangll/Config.
 - ~Identifies default friends list and asks user if he wishes to keep it.
 - ~Now only one alias for tracker /track which checks what net device you are using.
 - ~New install items : Extended Pager,MuiRexx(checks versions!),AmIRC buttons, Reqtools,RexxReqtools(checks versions!).
- ~XDCC
 - Some cosmetics,again + Size now represented by KB/MB.
 - ~/XDCC ADDP sports better autodesc.
 - ~XDCC Queues report now when arexx is halted (HI from CLI).
 - ~
 - ~ /XDCC ANOTI is now much better.
 - ~Bugfix : Local /XDCC SEND|MOVE,Negative XDCC free slots,Checks operator status before
 - ~xdcc kick,/XDCC NOTI *SHOWS OUTPUT* even if /XDCC ANOTI is active.
 - ~Longer delay between XDCC LIST transmissions.
 - ~NOTI/ANOTI/PLIST/SLIST now activate XDCC if its disabled. if XDCC is disabled,ANOTI exists.
 - ~If user isn't around anymore queued pack gets aborted. Don't blame me if this doesn't work it queries the AmIRC database.
 - ~Now works from PRIVMSG as well,not only ctcp.
 - ~XDCC replies help for all unknown xdcc requests.
 - ~altering xdcc slots will now affect already queued requests.
 - user cant re-request a pack that is queued for him.
 - ~Added /XDCC Queue.
 - No longer xdcc kicks on sec=ALL and request is LIST.

Commands


```

    ..~Improved
    WallChops
        now it may send 2 chops
        maximum at one time to avoid floods.The delay between sends is longer
        also.
    ..~New commands /RANSK,/AXDCC,/IG,/UIG,/AMSG,/ACHAN,/RIN,/BUTT,/PHIL,/PINKY, ←
        SPLATT,/BILL.
    ..ixed /NFDeop (shorter),/BK (deops first),
    ..~Some commands moved to /alias macros instead of going to script on disk.
    ..~Improved
        /VOTE
            ..~Added 350 kicks with K. Stensrom kickerkit via /RANSK.
    ..~Away without reason sets a random away reason from a list of
        semi funny quotes :).Maybe i should include some of fartin-paladins
        flames to make it really funny.
    ..~Away now plays sounds,if the files are there.
    ..~
        Public Channel
            ..~Moved the public channel commands into a script to make it ←
                easy
                for 3rd party stuff to work under kuang.The file is Kuangllpub.amirx.
    ..~Fixed \ensuremath{\pm}shoot and added suicide feature.
    .. Added support for scripts by K. Stensrom on kickerkit.lha.
    .. Added VOICE/UNVOICE
    ..~Events handler
    ..~!Nick Sound.file autosend sound implemented with
        /KC ASND
        .
    and
        /KC SDIR
        .
    .
        CTCP
            event altered a bit.Now it requires Extended CTCP
            for EVERYTHING which is not standard BESIDES XDCC.
    ..~DCC Autoget ALL with
        /KC AGET
        implemented.
    .. Optimisations and speedups.
    ..~Kickwords now can ban after a (configured) limit has been set.
        See
        /KC MAXK,/KC BANK
        .
    ..~Some cosmetics.
    .. Bugfixes: Loading list,Message Flood protection,Notice Flood Protection.
    ..~No longer sets Priority 3.
    .. Voice is now correctly ignored in MODE event.
    ..~Wordkick now checks for v flag.
    ..~
        MassJoin Protection
            to kick clones.
    ..~Channel ctcp flood protection now kicks all clones.
    ..~Initialisation made safer.Fewer things can go wrong and
        if they do the user is notified.
    ..~Away log now replies how long have you been away.
    ..~/CTCP PAGE is now logged.
    ..~Added support for external scripts for the CTCP event,for selected

```

comamnds(selected by the user).This replaces old CTCP WHO interface which is removed.

.

Config/UserList

·Fixed up all commands that remove hilites to check if its ← removing

one by mistake.

- /KC EPAGE now checks if /KC PAGE is OFF and activates it.
- /KC AGET now has different values OFF/FRIENDS/ALL.The configuration format has ALSO changed because value ON is not logical. ON still works the same as FRIENDS.
- /ADDF /ADDH now sport a numeric ip hostmask adder.
- Added /CHECK,/EXTC,EXTS.
- Removed /SITE.

·~GUI

·~First release.

2.1 Bugfix release

- philosophy.amirx typo.
- ~fixed away.
- optimised friends list.
- ixed /skick.
- ~long CTCP SOUND no longer causes ignores.
- ~external ctcp now doesn't require extended ctcp.
- ~fixed problem with multiple modes.
- ~fixed splatt.amirx.
- ~fixed the x.17 rand away msg.
- ~fixed crash (? - not here) on deleting.

2.5 Major update - Implemented new AmIRC arexx code for SPEED!

New Features

- CTCP Plugin system to replace the old external CTCP.This works from GUI only.
- implemented xdcc minimum cps per pack for packs bigger than 1MB (xdcc + addp) checked at 2 minutes. min cps value is divided by number of files in pack.
- implemented xdcc timeout checked after 2 minutes.
- ~implemneted xdcc cps record(dccdone.amirx).
- Queue handler no longer delay-checks free slots instead queues are sent as soon as a pack is done/aborted(dccdone.amirx)
- XDCC will not send packs which are already sent/being sent.
- Implemented XDCC gets per pack.
- ~AutoMove sounds moves #?.WAV #?.SND files to sounds dir. (dccdone.amirx).
- included a few ctcp plugins.
- Added INVITE event.INVITE sensor. If floodprot is on , 15 second delay before join. Flood prote changes nick.
- ~Enable/Disable XDCC rates./KC XRATE /XDCC RATES + GUI.
- Converted FDCC.gv to AMIRC as a result to the FSERV request. used as a ctcp plugin.
- ~XDCC : Selectable style.GUI and /xdcc style.
- ~Added /ShowC command.
- Added Public commands interface similar to the CTCP plugins interface.
- ~Away nick.in gui and /kc AWNICK.

Improvements

- faster friends list using internal amirc ip matching.
- ~better dcc autoget :
 - if size is smaller then /dcc resume
 - if same file is already received from someone else request aborted.
- better init and shutdown - now no longer requires to be launched from the Kuang_Eleven icon.
 - Init done from connected.amirx
 - shutdown done from shutdown.amirx.
- ~XDCC Cosmetics : lines look like venom/irc2 now,the status line is compressed ←
 - :.
 - no longer displays sec.sec is displayed next to the packs lines.
 - no longer requires sounds dir and dcc receive dir to be configured.
- ~installer now puts the sound plugins in.
- Cleaned up AmIRC<1.30 dependant code and Kuang workarounds.
- /amsg now uses NOTICE instead of privmsg.
- ~permban : no longer bans when someone removes the ban.Ban is set on join.
- /load now replaces ram:kuang11.amirx.
- ~Removed Extended pager from config.If pager.amirx exists,its executed.
- ~cleaned up dead code in the gui.
- Added option to disable away msgs.in the gui and /KC AWTXT.
- ~Added format code to the xdcc list so it looks ok on fixed fonts.
- ~Removed Extended pager from config.If the script exists,its executed.
- ~Kickwords/Ban now should work with value 1
- ~Friends list now loaded on init.
- ~removed init stuff from events handler.
- ~If massxdcc list kick is on , list wont be sent on massrequest.
- ~Some more friends list optimise and enhancement.
- Ban protection now gives the user name in th friends list of the protected fella in the line.
- Included new reqtools
- ~Now events handler is in T: instead of RAM:
- ~Fixed GUI crashes on MUI Prefs and whatever (bigger stack)
- ~CTCP Plugins moved to REXX/CTCP.
- AutoBan will now set ban on the original hostmask.

BugFixes

- ~Fixed problem with pubscreens with spaces in them.I actually thought the space was illegal!Well its not.This is the last fatal bug I think.
- using /away from the menu now works again with logging.
- differnt XDCC queue lists per amirc thread.
- ~XDCC LIST/PLIST/SLIST/VLIST <N> works again to display a single pack.
- ~Packs sending handled correctly now for local/queue/remote.
- ~XDCC floods fixed.Queue handler for xdcc lists implemented (invisible to user&owner) and now its less resource consuming as well.
- ~fixed problem in GUI where the ctcp plugin wasn't checked if the user didn't press ENTER.
- ~XDCC : default values will be set.
- ~check will not display users nicks from database.
- ~nuked dcc autoget - resume support since /DCC RESUME is not working in amirc.
- ~Vote fixed by SSMP.
- ~Fixed Kinstall : Version was not getting correct version (lame CLI ← implimentation)
 - ~ some more kinstall bugs...
- ~Fixed hilite interface to process the text with ALL the interfaces (wordkicks,

comprefix etc.)

2.6 Minor update

- ~All nick dependant commands now support the matchnick mechanism where you can enter a * patterns for nicks or @ for the selected user in the channel nicks list.
- ~Fixes in the guide.
- ~Installer now turns off autounaway in AmIRC.
- ~Configuration is now correctly backed up before installing aliases.
- ~Creating a new friends list corrupted it on some occasions.
- ~Deactivated bold in kicks.
- ~Added /XDCC ANSI and GUI to deactivate bold/underline in xdcc.
- ~Short Install option.Applies only patches.
- ~Restructured kinstall.
- ~/KGUI Alias now de-iconifies the gui,if iconified.
- ~msgs received with dcc chat will now be ignored.
- ~Small fix in shutdown.amirx
- ~Requires AmIRC 1.40 now.
- ~Moved ignore_flood to handleflood.amirx (speed gainup).
This now supports the AmIRC internal flood protection 100% and extends it.
- ~Enabled /DCC resume in DCC autoget again.
- ~Invite flood now places an ignore,no nick change.
- ~As a result of AmIRC fix,autogetsounds will function now as it should.
- ~Removed /kc bmsg (dcc bomb reply).
- ~Kludges for dcc move cps removed.
- ~Fixed bug in autoban.
- ~Current dir will be added to xdcc packs within the amirc directory.
- ~Pager.amirx (extended pager) is removed.It will now play Page.WAV if its on the disk with PLAYSOUND.
- ~The random away msgs texts can now be configurable!Edit KuangllCmd.Amirx to change EASY.
- ~Away msg output can now be toggled from off->Text->Sound->Both.
the way sounds are no longer Kll_away/back.They are away.wav and back.wav.The sounds will also be played now.
- ~Automove sounds was missing from text config./kc amsnd.
- Added more things to configure in KuangllCMD :
WallChops/Nops Prefix
Away/Back sounds
- ~%N will be replaced by nick in the revenge-kick reason.
- ~Fixed bug in ban auto/protect with static ip's.
- ~Installer now installs sounds (without overwriting).
- ~Removed useless lines from init.

2.7 Minor update

- ~DCC Autoget will not get files that exist on hd and are equal in size.
- T:kuangll.amirx and doubler.amirx (if copied) are now protected from deleteion.This should fix problems with some BBS's etc that delete T:.
- ~Fixed revenge.
- ~Added Revenge actions - Deop/Ban/Kick.Any variation may be selected.
use /kc rvga to work.
- ~GETSound plugin now works differently.It will send the file with the correct case from disk(ie not uppercase).
- ~Saveban in nethack mode wasnt working.
- ~Saveban is now configurable : /KC SAVEB and GUI in Friends.
- ~Fixed typo in doubler.amirx.(Thanks Newlook!)
- ~Fixed bugs in handleflood.amirx : bad (~) ban on channel flooder.
also now no longer changes channel modes to +m.

2.8 Minor update

- ~Updated docs
- ~DCC Chat can now be logged with /KC DCCLOG or GUI.
- ~DCC Autoget will not activate for dcc chat requests if your Away. Instead the request will be logged(If MSG log is active).
- ~Some sounds implimneted.
- ~DOH! CTCP plugins in the guide pointed to the wrong place.
- ~Reimplimeted the Abort DCC autoget if file is already being sent.
- ~Floods on Dalnet will now also be /silence'd.
- ~/AWVRB and gui checkmark to enable/disable inclusion of Logger/Pager status in away message.
- ~/Away,/back now accepts QUIET argument before reason to disable sending public away message.
- ~Added copyscripts config-file entry for adding scripts to be auto-copied to T:.
- ~Fixed bug when removing the last host with /delh.
- Moved the random away reasons from kuangl1cmd into Kuangl1/AwayReasons.
- Added ability to use a specified away reason number by specifying the number.(/away 26 for example)
- ~Put back the 2.6 GETSOUND ctcp plugin.
- ~The plugins interface in the GUI now has a popup gadget with the scripts in the respective directories.
- ~Optimistations and changes in dccdone.amirx.
- ~autogetsounds.amirx plugin is now capable of autogetting the DCC's of the requested sounds.This has been implimnted into the DCC autoget in the events handler.
- ~Now requires rexxdossupport.library
- ~Dccdone.amirx rewrote with rexxdos.
- ~Added manager option to move files to appropirate dirs with filename pattern matching(GUI only).

1.27 Thanks

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- Senna
- Pike
- ~SSMP
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- Cryto
- Apathe
- sCANDIC
- ~MadDream
- Shen_Long
- NightShade
- FractalGuru

I couldn't do it without ya!Thanks a lot!

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- ~BXDCC by Blink which was the first script for AmIRC!
- ~Eggdrop by Robey Pointer.

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- ~K. "deluxe" Stensrom (KickerKit).
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